

# PRE-DESIGN

# ASK

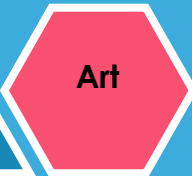
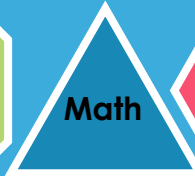


## IDENTIFY TOPIC

- What matters about this topic?
- What are the issues surrounding this topic?
- What are the questions, and/or what problems are unresolved?

# DESIGN

## MAP IN PROGRAM/S OF STUDY



## TASK DESIGN

Using **WHAT MATTERS** about the topic and the curriculum to design engaging **GREAT TASKS** for your students

Map in **technology** throughout the **DESIGN & TEACHING**

# TEACH

